Regular Expressions

Recap from Last Time

Regular Languages

A language *L* is a *regular language* if there is a DFA *D* such that $\mathscr{L}(D) = L$.

Theorem: The following are equivalent:

- *L* is a regular language.
- There is a DFA for *L*.
- There is an NFA for *L*.

Language Concatenation

If $w \in \Sigma^*$ and $x \in \Sigma^*$, then wx is the *concatenation* of w and x.

If L_1 and L_2 are languages over Σ , the **concatenation** of L_1 and L_2 is the language L_1L_2 defined as

 $L_1L_2 = \{ wx \mid w \in L_1 \text{ and } x \in L_2 \}$ Example: if $L_1 = \{ a, ba, bb \}$ and $L_2 = \{ aa, bb \}$, then

 $L_1L_2 = \{ aaa, abb, baaa, babb, bbaa, bbbb \}$

Lots and Lots of Concatenation

Consider the language $L = \{ aa, b \}$

LL is the set of strings formed by concatenating pairs of strings in L.

{ aaaa, aab, baa, bb }

LLL is the set of strings formed by concatenating triples of strings in L.

{ aaaaaa, aaaab, aabaa, aabb, baaaa, baab, bbaa, bbb}

LLLL is the set of strings formed by concatenating quadruples of strings in L.

{ aaaaaaaa, aaaaaab, aaaabaa, aaaabb, aabaaaaa, aabaab, aabbaa, aabbb, baaaaaaa, baaaaab, baabaa, baabb, bbaaaa, bbaab, bbbaa, bbbb}

Language Exponentiation

We can define what it means to "exponentiate" a language as follows:

 $L^0 = \{ \varepsilon \}$

The set containing just the empty string.

Idea: Any string formed by concatenating zero strings together is the empty string.

 $L^{n+1} = LL^n$

Idea: Concatenating (n+1) strings together works by concatenating n strings, then concatenating one more.

Question: Why define $L^0 = \{\epsilon\}$?

Question: What is $Ø^0$?

The Kleene Closure

An important operation on languages is the *Kleene Closure*, which is defined as

 $L^* = \{ w \in \Sigma^* \mid \exists n \in \mathbb{N} . w \in L^n \}$ Mathematically:

$w \in L^*$ iff $\exists n \in \mathbb{N}. w \in L^n$ Intuitively, all possible ways of concatenating zero or more strings in *L* together, possibly with repetition.

Question: What is $Ø^0$?

The Kleene Closure

If $L = \{ a, bb \}$, then $L^* = \{ \}$

ε,

a, bb,

aa, abb, bba, bbbb,

aaa, aabb, abba, abbbb, bbaa, bbabb, bbbba, bbbbbb,

Think of L^* as the set of strings you can make if you have a collection of stamps – one for each string in L – and you form every possible string that can be made from those stamps.

Closure Properties

Theorem: If L_1 and L_2 are regular languages over an alphabet Σ , then so are the following languages:

- L1
- $L_1 \cup L_2$
- $L_1 \cap L_2$
- L_1L_2
- *L*₁*

These properties are called *closure properties of the regular languages*.

New Stuff!

Another View of Regular Languages

Rethinking Regular Languages

We currently have several tools for showing a language L is regular:

- Construct a DFA for *L*.
- Construct an NFA for *L*.
- Combine several simpler regular languages together via closure properties to form *L*.

We have not spoken much of this last idea.

Constructing Regular Languages

Idea: Build up all regular languages as follows:

- Start with a small set of simple languages we already know to be regular.
- Using closure properties, combine these simple languages together to form more elaborate languages.

A bottom-up approach to the regular languages.

Constructing Regular Languages

Idea: Build up all regular languages as follows:

- Start with a small set of simple language regular.
- Using cl simple la elaborat

A bottom-ι languages.



Regular Expressions

Regular expressions are a way of describing a language via a string representation.

They're used extensively in software systems for string processing and as the basis for tools like grep, flex, sed or awk.

Conceptually, regular expressions are strings describing how to assemble a larger language out of smaller pieces.

Atomic Regular Expressions

The regular expressions begin with three simple building blocks.

The symbol \emptyset is a regular expression that represents the empty language \emptyset .

For any $a \in \Sigma$, the symbol a is a regular expression for the language $\{a\}$.

The symbol ε is a regular expression that represents the language $\{\varepsilon\}$.

Remember: $\{\epsilon\} \neq \emptyset!$

Remember: $\{\epsilon\} \neq \epsilon!$

Compound Regular Expressions

If R_1 and R_2 are regular expressions, R_1R_2 is a regular expression for the *concatenation* of the languages of R_1 and R_2 .

If R_1 and R_2 are regular expressions, $R_1 \cup R_2$ is a regular expression for the *union* of the languages of R_1 and R_2 .

If R is a regular expression, \mathbb{R}^* is a regular expression for the *Kleene closure* of the language of R.

If R is a regular expression, (R) is a regular expression with the same meaning as R.

Regular Expression Examples

The regular expression helloUgoodbye represents the regular language { hello, goodbye }.

The regular expression $helloo^*$ represents the regular language { helloo, hellooo, \dots }.

The regular expression (bye)* represents the regular language { ϵ , bye, byebye, byebyebye, ... }.

Operator Precedence

(R)

Regular expression operator precedence:

 $\begin{array}{c} R^* \\ R_1R_2 \\ R_1\cup R_2 \\ \text{So ab*cUd is parsed as ((a(b*))c)Ud} \end{array}$

Regular Expressions, Formally

The language of a regular expression is the language described by that regular expression. Formally: $\mathscr{L}(\varepsilon) = \{\varepsilon\}$ $\mathscr{L}(\emptyset) = \emptyset$

```
\begin{aligned} \mathscr{L}(\mathbf{a}) &= \{\mathbf{a}\} \\ \mathscr{L}(R_1 R_2) &= \mathscr{L}(R_1) \ \mathscr{L}(R_2) \\ \mathscr{L}(R_1 \cup R_2) &= \mathscr{L}(R_1) \cup \ \mathscr{L}(R_2) \\ \mathscr{L}(R^*) &= \mathscr{L}(R)^* \\ \mathscr{L}(\mathbf{R})) &= \mathscr{L}(R) \end{aligned}
```

Worthwhile activity: Apply this recursive definition to

a(b∪c)((d))

and see what you get.

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* | w \text{ contains } aa \text{ as a substring } \}.$

Let $\Sigma = \{a, b\}$.

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(a U b)*aa(a U b)*

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains } aa \text{ as a substring } \}.$

(a U b)*aa(a U b)*

```
Let \Sigma = \{a, b\}.
```

Let $L = \{ w \in \Sigma^* | w \text{ contains } aa \text{ as a substring } \}.$

(a U b)*aa(a U b)*

bbabbbaabab aaaa bbbbbabbbbaabbbbb

```
Let \Sigma = \{a, b\}.
```

Let $L = \{ w \in \Sigma^* | w \text{ contains } aa \text{ as a substring } \}.$

(a U b)*aa(a U b)*

```
bbabbbaabab
aaaa
bbbbbabbbbaabbbbb
```

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* | w \text{ contains } aa \text{ as a substring } \}.$

Σ*aaΣ*

bbabbbaabab aaaa bbbbbabbbbbaabbbbb

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

Designing Regular Expressions Let $\Sigma = \{a, b\}$. Let $L = \{w \in \Sigma^* | |w| = 4\}$.

The length of a string w is denoted |w|

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

ΣΣΣΣ

Let $\Sigma = \{a, b\}$. Let $L = \{w \in \Sigma^* \mid |w| = 4\}$.

ΣΣΣΣ

Designing Regular Expressions Let $\Sigma = \{a, b\}$. Let $L = \{w \in \Sigma^* | |w| = 4\}$.

ΣΣΣΣ

Designing Regular Expressions Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

ΣΣΣΣ

Designing Regular Expressions Let $\Sigma = \{a, b\}.$

Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

Σ4

Designing Regular Expressions Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | |w| = 4 \}.$

Σ4

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

Here are some candidate regular expressions for the language L. Which of these are correct?

Σ*aΣ* b*ab* U b* b*(a U ε)b* b*a*b* U b* b*(a* U ε)b*
Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

b*(a U ε)b*

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

b*(a U ε)**b***

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

b*(a U ε)**b***

bbbbabbb bbbbbb abbb

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

b*(a U ε)**b***

bbbbbbb bbbbbb abbb

Let $\Sigma = \{a, b\}$.

Let $L = \{ w \in \Sigma^* | w \text{ contains at most one } a \}$.

b*a?b*

bbbbbbb bbbbbb abbb

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

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Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)* @

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)* @

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)* @ aa*.aa*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)* @ aa*.aa*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

aa* (.aa*)* @ aa*.aa* (.aa*)*

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

a⁺ (.aa^{*})^{*} @ aa^{*}.aa^{*} (.aa^{*})^{*}

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

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Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

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Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

Let $\Sigma = \{a, ., @\}$, where a represents "some letter."

Let's make a regex for email addresses.

a⁺ (.a⁺)^{*} @a⁺ (.a⁺)⁺

For Comparison

a⁺(.a⁺)*@a⁺(.a⁺)⁺



Shorthand Summary

R^{*n*} is shorthand for **RR** ... **R** (*n* times).

- Edge case: define $\mathbf{R}^{\mathbf{0}} = \varepsilon$.
- $\pmb{\Sigma}$ is shorthand for "any character in $\pmb{\Sigma}."$

R? is shorthand for $(R \cup \varepsilon)$, meaning "zero or one copies of R."

R⁺ is shorthand for **RR**^{*}, meaning "one or more copies of R."

Time-Out for Announcements!

Midterm

- Midterm is graded, results are being released after lecture.
- Solutions will be posted this afternoon.
- The solutions set will include common mistakes and a breakdown of the grades so you can measure where you are.

Problem Set

- Problem Set Four is due at 11:59PM on Thursday.
- You can now answer the regex question, so all the material needed for this assignment has been covered.
 - Regex tool will be online after lecture today.
- This problem set is huge: come by office hours or ask questions on Campuswire!

Have a question?

- Tradition from CS 103 classes of yore.
- Ask anonymous questions on any topic and vote on other student questions. Top voted questions will get answered in Friday's lecture.
- Go to sli.do and input code G517.

Back to CS103!

The Power of Regular Expressions

Theorem: If R is a regular expression, then $\mathscr{L}(R)$ is regular.

Proof idea: Use induction!

The atomic regular expressions all represent regular languages.

The combination steps represent closure properties.

So anything you can make from them must be regular!

Thompson's Algorithm

In practice, many regex matchers use an algorithm called *Thompson's algorithm* to convert regular expressions into NFAs (and, from there, to DFAs).

Read Sipser if you're curious!

Fun fact: the "Thompson" here is Ken Thompson, one of the co-inventors of Unix!
The Power of Regular Expressions

Theorem: If *L* is a regular language, then there is a regular expression for *L*.

This is not obvious!

Proof idea: Show how to convert an arbitrary NFA into a regular expression.







These are all regular expressions!



Note: Actual NFAs aren't allowed to have transitions like these. This is just a thought experiment.



а	а	а	b	а	а	b	b	b
---	---	---	---	---	---	---	---	---

















Key Idea 1: Imagine that we can label transitions in an NFA with arbitrary regular expressions.







Is there a simple regular expression for the language of this generalized NFA?





Is there a simple regular expression for the language of this generalized NFA?



Is there a simple regular expression for the language of this generalized NFA?

Key Idea 2: If we can convert an NFA into a generalized NFA that looks like this...



...then we can easily read off a regular expression for the original NFA.





Here, R₁₁, R₁₂, R₂₁, and R₂₂ are arbitrary regular expressions.



Question: Can we get a clean regular expression from this NFA?







The first step is going to be a bit weird...



















Note: We're using **concatenation** and **Kleene closure** in order to skip this state.








































The Construction at a Glance

Start with an NFA N for the language L.

Add a new start state $q_{\rm s}$ and accept state $q_{\rm f}$ to the NFA.

Add an $\varepsilon\text{-transition}$ from $q_{\rm s}$ to the old start state of N.

Add ϵ -transitions from each accepting state of N to $q_{\rm f'}$ then mark them as not accepting.

Repeatedly remove states other than q_s and q_f from the NFA by "shortcutting" them until only two states remain: q_s and q_f .

The transition from q_s to q_f is then a regular expression for the NFA.

Eliminating a State

To eliminate a state q from the automaton, do the following for each pair of states q_0 and q_1 , where there's a transition from q_0 into q and a transition from q into q_1 :

Let R_{in} be the regex on the transition from q_0 to q.

Let R_{out} be the regex on the transition from q to q_1 .

If there is a regular expression R_{stay} on a transition from q to itself, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{stay})^*(R_{out})).$

If there isn't, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{out}))$

If a pair of states has multiple transitions between them labeled $R_1, R_2, ..., R_k$, replace them with a single transition labeled $R_1 \cup R_2 \cup ... \cup R_k$.

Our Transformations



Theorem: The following are all equivalent:

L is a regular language.

There is a DFA *D* such that $\mathscr{L}(D) = L$.

There is an NFA N such that $\mathscr{L}(N) = L$.

There is a regular expression R such that $\mathscr{L}(R) = L$.

Why This Matters

- The equivalence of regular expressions and finite automata has practical relevance.
- Tools like grep and flex that use regular expressions capture all the power available via DFAs and NFAs.
- This also is hugely theoretically significant: the regular languages can be assembled "from scratch" using a small number of operations!

Let's take a five minute break!



Oreo Sandwiches

Let $\Sigma = \{ \mathbf{0}, \mathbf{R} \}$

For simplicity, let's just use a single character for the "cream" part of the Oreo :)

Oreo Sandwiches

Let $\Sigma = \{ \mathbf{O}, \mathbf{R} \}$

Design a DFA for the language

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \\ \text{character of } w \text{ are the same } \}$

Oreo Sandwiches

Let $\Sigma = \{ \mathbf{O}, \mathbf{R} \}$

Design a DFA for the language

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \\ \text{character of } w \text{ are the same } \}$

Designing DFAs

States – pieces of information

What do I have to keep track of in the course of figuring out whether a string is in this language?

Transitions – updating state

From the state I'm currently in, what do I know about my string? How would reading this character change what I know?

Imagine a scenario where Bob is thinking of a string and Alice has to figure out whether that string is in a particular language

$L = \{ w \text{ is divisible by 5} \}$





The catch: Bob can only send Alice one character at a time, and Alice doesn't know how long the string is until Bob tells her that he's done sending input

$L = \{ w \text{ is divisible by 5} \}$

Alice

9



What does Alice need to remember about the characters she's receiving from Bob?



Key insight: Alice only needs to remember the last character she received from Bob

$L = \{ w \text{ is divisible by 5} \}$





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Key insight: Alice only needs to remember the last character she received from Bob

 $L = \{ w \text{ is divisible by 5} \}$

6

9

Alice

6

Bob

Key insight: Alice only needs to remember the last character she received from Bob

$L = \{ w \text{ is divisible by 5} \}$





Key insight: Alice only needs to remember the last character she received from Bob

 $L = \{ w \text{ is divisible by 5} \}$




An Analogy

Eventually Bob gets to the end of his string and sends Alice a signal that he's done sending input

 $L = \{ w \text{ is divisible by 5} \}$



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An Analogy

At this point, Alice just has to look at the last digit she wrote down and if it's a 5 or 0, Bob's string belongs in the language

 $L = \{ w \text{ is divisible by 5} \}$



961820

DFA Design Strategy

1. Answer the question "What do I have to keep track of in the course of figuring out whether a string is in this language?"

2. Create a state that represents each possible answer to that question.

3. From each state, go through all of the characters and answer the question "How would reading this character change what I know about my string?" and draw transitions to the appropriate states.

DFA Design Strategy

$L = \{ w \text{ is divisible by 5} \}$

1. Answer the question "What do I have to keep track of in the course of figuring out whether a string is in this language?"

We need to keep track of the last character.

2. Create a state that represents each possible answer to that question.

The last character could be any digit 0-9. The states for 0 and 5 are accepting states.

3. From each state, go through all of the characters and answer the question "How would reading this character change what I know about my string?" and draw transitions to the appropriate states.

Reading a character *d* should transition to the state representing "the last character of the string is *d*".

Let $\Sigma = \{ \mathbf{O}, \mathbf{R} \}$

Design a DFA for the language

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \\ \text{character of } w \text{ are the same } \}$

What do I have to keep track of in the course of figuring out whether a string is in this language?

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \\ \text{character of } w \text{ are the same } \}$

We need to keep track of the very first character

And we need to keep track of the last character we've read so that when we reach the end, we can check whether the first and last characters were the same



 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \\ \text{character of } w \text{ are the same } \}$



We need to keep track of the very first character, which could either be an **O** or an **R**







Oreo Sandwiches $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \}$ character of *w* are the same } first characte r is O \mathbf{O} We also need to keep track of the last character we've read 3 R first characte r is R

Oreo Sandwiches $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \}$ character of *w* are the same } last last first characte characte characte r is O **r** is R r is O Ο In either case, the last character could either be an **O** or an **R** 3 R last first ast characte characte characte r is O r is R **r** is R



Oreo Sandwiches $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \}$ character of *w* are the same } last last first characte characte characte r is O r is R r is O 0 Where should the transitions go? 3 R last first ast characte characte characte r is O r is R **r** is R







Oreo Sandwiches $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \}$ character of *w* are the same } \mathbf{O} R 0 \mathbf{O} 0 R R R























Oreo Sandwiches $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last} \}$ character of *w* are the same } \square R 0 \mathbf{O} 0 R R R

More Oreo Sandwiches

Let $\Sigma = \{ \mathbf{O}, \mathbf{R} \}$

Design a regex for the language

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

More Oreo Sandwiches

Let $\Sigma = \{ \mathbf{O}, \mathbf{R} \}$

Design a regex for the language

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

 $ORO \in L$ $OOR \notin L$ $ROROR \in L$ $RRRR \notin L$ $OROROROR \in L$ $ROROROR \notin L$

Designing Regexes

Write out some sample strings in the language and look for patterns:

Can I separate out the strings into two (or more) categories? *Union* – find the pattern for each category, then union together

Can I break this problem down into solving some smaller subproblems?

Concatenation - find the pattern for each piece/subproblem, then concatenate together

Is there some sort of repeating structure?

Kleene star – find smallest repeating unit, then star that pattern

More Oreo Sandwiches

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

0	
R	
OR	
RO	Here's one way we could design this regex
ORO	
ROR	
OROR	
RORO	
ORORO	
ROROR	

More Oreo Sandwiches

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

0	
R	
OR	Can I separate out the
RO	strings into two (or more)
ORO	categories?
ROR	Union – find the pattern for each category, then union together
OROR	
RORO	
ORORO	
ROROR	
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with R	
0	R	Can I separate out the
OR	RO	strings into two (or more)
ORO	ROR	categories?
OROR	RORO	Union –
ORORO	ROROR	each category,
•••	•••	then union together

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with F
0	R
OR	RO
ORO	ROR
OROR	RORO
ORORO	ROROR
•••	

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with R	
0	R	Can I break this problem
OR	RO	down into solving some
ORO	ROR	smaller subproblems?
OROR	RORO	Concatenation –
ORORO	ROROR	piece/subproblem,
•••		then concatenate together

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with R	
0	R	Can I break this problem
OR	RO	down into solving some
ORO	ROR	smaller subproblems?
OROR	RORO	Concatenation –
ORORO	ROROR	nna the pattern for each piece/subproblem, then concatenate together
•••		then concatenate together

O(sequence of **RO**s)(possibly another **R**)

 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with R	
0	R	Is there some sort of
OR	RO	repeating structure?
ORO	ROR	Kleene star – find smallest repeating unit, then star that pattern
OROR	RORO	
ORORO	ROROR	



 $L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the characters of } w \\ \text{alternate between } \mathbf{O} \text{ and } \mathbf{R} \}$

Starts with O	Starts with R
0	R
OR	RO
ORO	ROR
OROR	RORO
ORORO	ROROR
•••	•••

 $O(RO)^*R? \cup R(OR)^*O?$

Next Time

Applications of Regular Languages
Answering "so what?"
Intuiting Regular Languages
What makes a language regular?
The Myhill-Nerode Theorem
The limits of regular languages.